

**Name, Surname:** Morgan Hill

**Student Number:** 10588706

**Project Title:** Avian Avoidance

**Tagline** Sneak around with the aid of a feathered friend

Part 1e Mechanics Prototype 70%

NB: We need full access to your repo, project management, project files/original code and a build to complete this assessment!

**Game Mechanic:**

*Stealth distraction mechanic by sending out a companion to divert an enemies attention*

Which statements apply:

I have tested this build and it performs as intended **Y/N**

I have tested the link provided in an incognito/private browser window **Y/N**

I have published regular posts on Piazza demonstrating iterations and refinement of the core mechanic **Y/N**

**Gameplay & Programming:**

*< insert invite link to your full submission folder on your OneDrive account for this assignment >*

*< insert invite link to your public repo for this assignment >*

Which statements apply:

I have followed the folder structure provided in assignment specification **Y/N**

I have a provided a zip archive on my university Onedrive account **Y/N**

I have included the full Unity project file with commented code **Y/N**

I have provided a link to the repo for this assignment **Y/N**

I have tested the links provided in an incognito/private browser window **Y/N**

**Agile Development:**

*<insert active link to your project management board, make it public so we can access it>*

Which statements apply:

I have used a project management tool for part of this module **Y/N**

I have followed an agile approach to iterative development using tool above **Y/N**

I have tested the link provided in an incognito/private browser window **Y/N**